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# Modulation Systems and Characteristics

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## 1.4.1 Introduction

The primary purpose of most communications and signaling systems is to transfer information from one location to another. The message signals used in communication and control systems usually must be limited in frequency to provide for efficient transfer. This frequency may range from a few hertz for control systems to a few megahertz for video signals to many megahertz for multiplexed data signals. To facilitate efficient and controlled distribution of these components, an *encoder* generally is required between the source and the transmission channel. The encoder acts to *modulate* the signal, producing at its output the *modulated waveform*. Modulation is a process whereby the characteristics of a wave (the *carrier*) are varied in accordance with a message signal, the modulating waveform. Frequency translation is usually a by-product of this process. Modulation may be continuous, where the modulated wave is always present, or pulsed, where no signal is present between pulses.

There are a number of reasons for producing modulated waves, including:

- *Frequency translation.* The modulation process provides a vehicle to perform the necessary frequency translation required for distribution of information. An input signal may be translated to its assigned frequency band for transmission or radiation.
- *Signal processing.* It is often easier to amplify or process a signal in one frequency range as opposed to another.
- *Antenna efficiency.* Generally speaking, for an antenna to be efficient, it must be large compared with the signal wavelength. Frequency translation provided by modulation allows antenna gain and beamwidth to become part of the system design considerations. The use of higher frequencies permits antenna structures of reasonable size and cost.
- *Bandwidth modification.* The modulation process permits the bandwidth of the input signal to be increased or decreased as required by the application. Bandwidth reduction permits more efficient use of the spectrum, at the cost of signal fidelity. Increased bandwidth, on the other hand, provides increased immunity to transmission channel disturbances.
- *Signal multiplexing.* In a given transmission system, it may be necessary or desirable to combine several different signals into one baseband waveform for distribution. Modulation provides the vehicle for such *multiplexing*. Various modulation schemes allow separate signals to

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be combined at the transmission end and separated (*demultiplexed*) at the receiving end. Multiplexing may be accomplished by using, among other systems, *frequency-domain multiplexing* (FDM) or *time-domain multiplexing* (TDM).

Modulation of a signal does not come without the possible introduction of undesirable attributes. Bandwidth restriction or the addition of noise or other disturbances are the two primary problems faced by the transmission system designer.

### 1.4.2 Amplitude Modulation

In the simplest form of amplitude modulation, an analog carrier is controlled by an analog modulating signal. The desired result is an RF waveform whose amplitude is varied by the magnitude of the applied modulating signal and at a rate equal to the frequency of the applied signal. The resulting waveform consists of a carrier wave plus two additional signals:

- An upper-sideband signal, which is equal in frequency to the carrier *plus* the frequency of the modulating signal
- A lower-sideband signal, which is equal in frequency to the carrier *minus* the frequency of the modulating signal

This type of modulation system is referred to as *double-sideband amplitude modulation* (DSAM).

The radio carrier wave signal onto which the analog amplitude variations are to be impressed is expressed as

$$e(t) = AE_c \cos(\omega_c t) \quad (1.4.1)$$

Where:

$e(t)$  = instantaneous amplitude of carrier wave as a function of time ( $t$ )

$A$  = a factor of amplitude modulation of the carrier wave

$\omega_c$  = angular frequency of carrier wave (radians per second)

$E_c$  = peak amplitude of carrier wave

If  $A$  is a constant, the peak amplitude of the carrier wave is constant, and no modulation exists. Periodic modulation of the carrier wave results if the amplitude of  $A$  is caused to vary with respect to time, as in the case of a sinusoidal wave

$$A = 1 + \left(\frac{E_m}{E_c}\right) \cos(\omega_m t) \quad (1.4.2)$$

where  $E_m/E_c$  = the ratio of modulation amplitude to carrier amplitude.

The foregoing relationship leads to

$$e(t) = E_c \left[ 1 + \left(\frac{E_m}{E_c}\right) \cos(\omega_m t) \cos(\omega_c t) \right] \quad (1.4.3)$$

This is the basic equation for periodic (sinusoidal) amplitude modulation. When all multiplications and a simple trigonometric identity are performed, the result is

$$e(t) = E_c \cos(\omega_c t) + \frac{M}{2} \cos(\omega_c t + \omega_m t) + \frac{M}{2} \cos(\omega_c t - \omega_m t) \quad (1.4.4)$$

where  $M$  = the amplitude modulation factor ( $E_m/E_c$ ).

Amplitude modulation is, essentially, a multiplication process in which the time functions that describe the modulating signal and the carrier are multiplied to produce a modulated wave containing *intelligence* (information or data of some kind). The frequency components of the modulating signal are translated in this process to occupy a different position in the spectrum.

The bandwidth of an AM transmission is determined by the modulating frequency. The bandwidth required for full-fidelity reproduction in a receiver is equal to twice the applied modulating frequency.

The magnitude of the upper sideband and lower sideband will not normally exceed 50 percent of the carrier amplitude during modulation. This results in an upper-sideband power of one-fourth the carrier power. The same power exists in the lower sideband. As a result, up to one-half of the actual carrier power appears additionally in the sum of the sidebands of the modulated signal. A representation of the AM carrier and its sidebands is shown in Figure 1.4.1. The actual occupied bandwidth, assuming pure sinusoidal modulating signals and no distortion during the modulation process, is equal to twice the frequency of the modulating signal.

The extent of the amplitude variations in a modulated wave is expressed in terms of the *degree of modulation* or *percentage of modulation*. For sinusoidal variation, the degree of modulation  $m$  is determined from

$$m = \frac{E_{avg} - E_{min}}{E_{avg}} \quad (1.4.5)$$

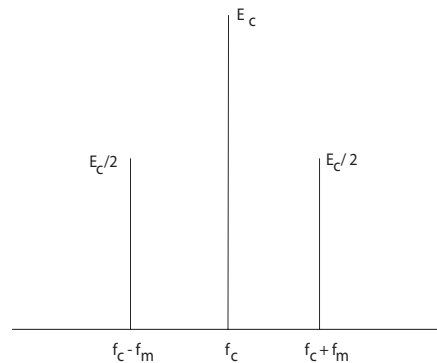
Where:

$E_{avg}$  = average envelope amplitude

$E_{min}$  = minimum envelope amplitude

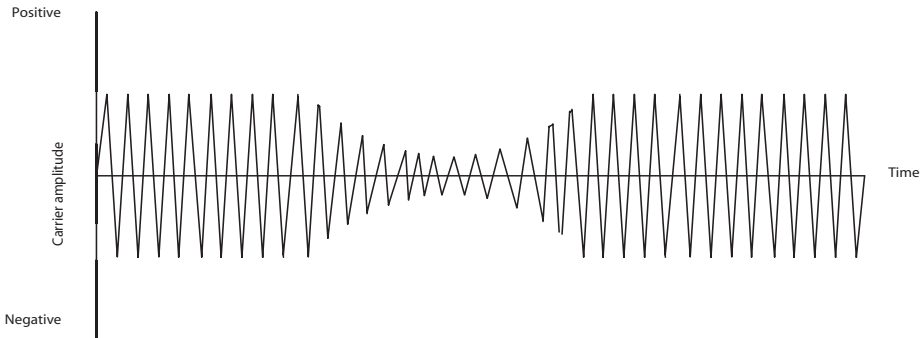
Full (100 percent) modulation occurs when the peak value of the modulated envelope reaches twice the value of the unmodulated carrier, and the minimum value of the envelope is zero. The envelope of a modulated AM signal in the time domain is shown in Figure 1.4.2.

When the envelope variation is not sinusoidal, it is necessary to define the degree of modulation separately for the peaks and troughs of the envelope



**Figure 1.4.1** Frequency-domain representation of an amplitude-modulated signal at 100 percent modulation.  $E_c$  = carrier power,  $f_c$  = frequency of the carrier, and  $f_m$  = frequency of the modulating signal.

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**Figure 1.4.2** Time-domain representation of an amplitude-modulated signal. Modulation at 100 percent is defined as the point at which the peak of the waveform reaches twice the carrier level, and the minimum point of the waveform is zero.

$$m_{pp} = \frac{E_{max} - E_{avg}}{E_{avg}} \times 100 \quad (1.4.6)$$

$$m_{np} = \frac{E_{avg} - E_{min}}{E_{avg}} \times 100 \quad (1.4.7)$$

Where:

$m_{pp}$  = positive peak modulation (percent)  
 $E_{max}$  = peak value of modulation envelope  
 $m_{np}$  = negative peak modulation (percent)  
 $E_{avg}$  = average envelope amplitude  
 $E_{min}$  = minimum envelope amplitude

When modulation exceeds 100 percent on the negative swing of the carrier, spurious signals are emitted. It is possible to modulate an AM carrier asymmetrically; that is, to restrict modulation in the negative direction to 100 percent, but to allow modulation in the positive direction to exceed 100 percent without a significant loss of fidelity. In fact, many modulating signals normally exhibit asymmetry, most notably human speech waveforms.

The carrier wave represents the average amplitude of the envelope and, because it is the same regardless of the presence or absence of modulation, the carrier transmits no information. The information is carried by the sideband frequencies. The amplitude of the modulated envelope may be expressed as [1]

$$E = E_0 + E_1 \sin(2\pi f_1 t + \Phi_1) + E_2 \sin(2\pi f_2 + \Phi_2) \quad (1.4.8)$$

Where:

$E$  = envelope amplitude  
 $E_0$  = carrier wave crest value, V

- $E_1 = 2 \times$  first sideband crest amplitude, V
- $f_1 =$  frequency difference between the carrier and the first upper/lower sidebands
- $E_2 = 2 \times$  second sideband crest amplitude, V
- $f_2 =$  frequency difference between the carrier and the second upper/lower sidebands
- $\Phi_1 =$  phase of the first sideband component
- $\Phi_2 =$  phase of the second sideband component

The amplitude-modulated signal can be generated in the basic circuit shown in Figure 1.4.3

### 1.4.2a Vestigial-Sideband Amplitude Modulation

Because the intelligence (modulating signal) of conventional AM transmission is identical in the upper *and* lower sidebands, it is possible to eliminate one sideband and still convey the required information. This scheme is implemented in *vestigial-sideband AM* (VSBAM). Complete elimination of one sideband (for example, the lower sideband) requires an ideal high-pass filter with infinitely sharp cutoff. Such a filter is quite difficult to implement in any practical design. VSBAM is a compromise technique wherein one sideband (typically the lower sideband) is attenuated significantly. The result is a savings in occupied bandwidth and transmitter power.

VSBAM is used for analog television broadcast transmission and other applications. A typical bandwidth trace for a VSBAM TV transmitter is shown in Figure 1.4.4.

### 1.4.2b Single-Sideband Amplitude Modulation

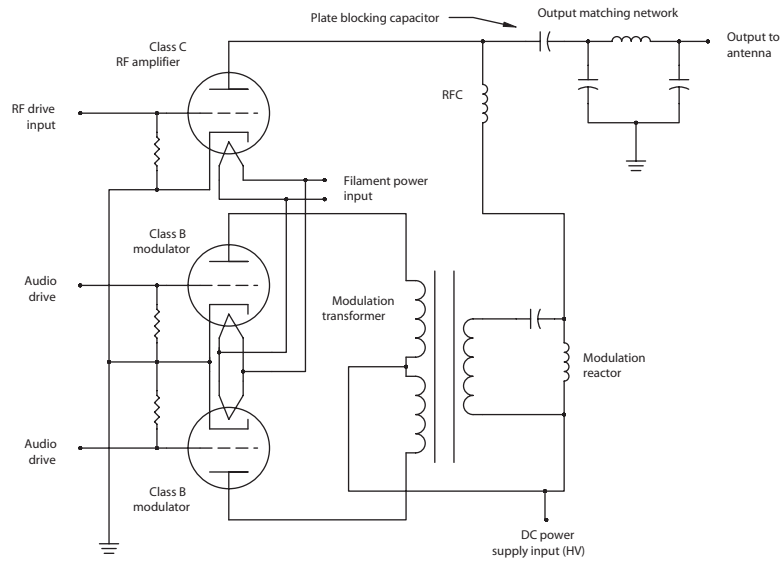
The carrier in an AM signal does not convey any intelligence. All of the modulating information is in the sidebands. It is possible, therefore, to suppress the carrier upon transmission, radiating only one or both sidebands of the AM signal. The result is much greater efficiency at the transmitter (that is, a reduction in the required transmitter power). Suppression of the carrier may be accomplished with DSAM and SSBAM signals. *Single-sideband suppressed carrier AM* (SSB-SC) is the most spectrum- and energy-efficient mode of AM transmission. Figure 1.4.5 shows representative waveforms for suppressed carrier transmissions.

A waveform with carrier suppression differs from a modulated wave containing a carrier primarily in that the envelope varies at twice the modulating frequency. In addition, it will be noted that the SSB-SC wave has an apparent phase that reverses every time the modulating signal passes through zero. The wave representing a single sideband consists of a number of frequency components, one for each component in the original signal. Each of these components has an amplitude proportional to the amplitude of the corresponding modulating component and a frequency differing from that of the carrier by the modulating frequency. The result is that, in general, the envelope amplitude of the single sideband signal increases with the degree of modulation, and the envelope varies in amplitude in accordance with the difference frequencies formed by the various frequency components of the single sideband interacting with each other.

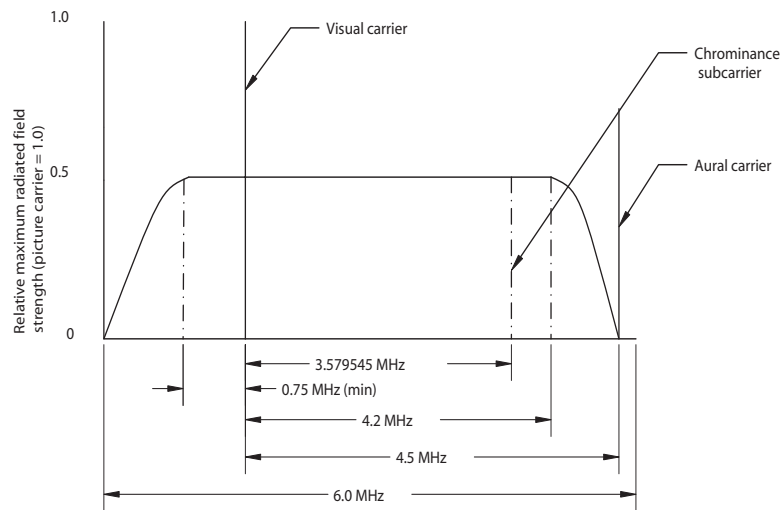
An SSB-SC system is capable of transmitting a given intelligence within a frequency band only half as wide as that required by a DSAM waveform. Furthermore, the SSB system saves more than two-thirds of the transmission power because of the elimination of one sideband and the carrier.

The drawback to suppressed carrier systems is the requirement for a more complicated receiver. The carrier must be regenerated at the receiver to permit demodulation of the signal. Also, in the case of SSBAM transmitters, it is usually necessary to generate the SSB signal in a

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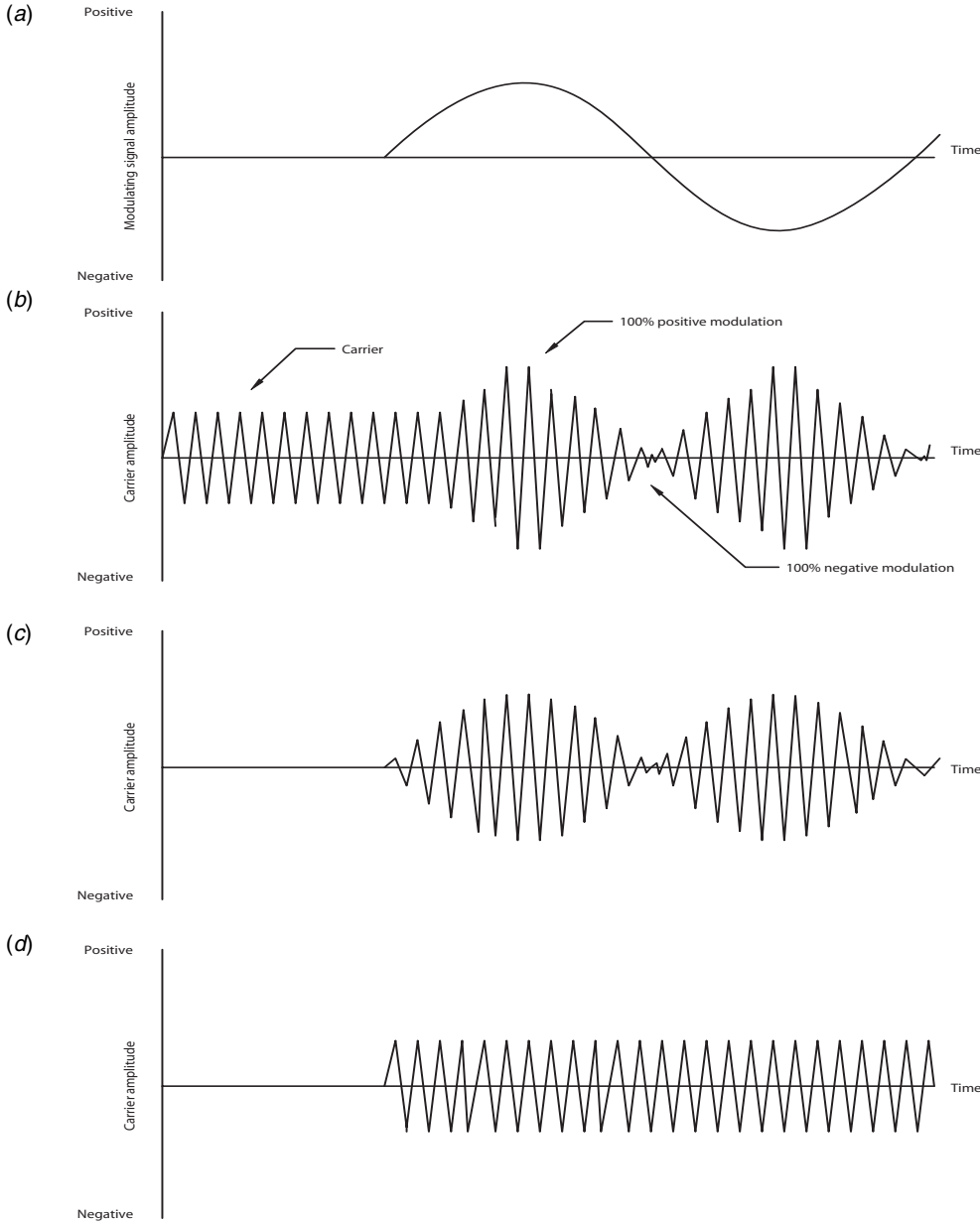


**Figure 1.4.3** Simplified diagram of a high-level amplitude-modulated amplifier.



**Figure 1.4.4** Idealized amplitude characteristics of the FCC standard waveform for monochrome and color TV transmission. (Adapted from FCC Rules, Sec. 73.699.)

low-power stage and then amplify the signal with a linear power amplifier to drive the antenna. Linear amplifiers generally exhibit relatively low efficiency.



**Figure 1.4.5** Types of suppressed carrier amplitude modulation: (a) the modulating signal, (b) double-sideband AM, (c) double-sideband suppressed carrier AM, (d) single-sideband suppressed carrier AM.

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### 1.4.2c Quadrature Amplitude Modulation (QAM)

Single sideband transmission makes very efficient use of the spectrum; for example, two SSB signals can be transmitted within the bandwidth normally required for a single DSB signal. However, DSB signals can achieve the same efficiency by means of *quadrature amplitude modulation* (QAM), which permits two DSB signals to be transmitted and received simultaneously using the same carrier frequency.

Two DSB signals coexist separately within the same bandwidth by virtue of the 90° phase shift between them. The signals are, thus, said to be in *quadrature*. Demodulation uses two local oscillator signals that are also in quadrature, i.e., a sine and a cosine signal.

The chief disadvantage of QAM is the need for a coherent local oscillator at the receiver exactly in phase with the transmitter oscillator signal. Slight errors in phase or frequency can cause both loss of signal and interference between the two signals (cochannel interference or crosstalk).

### 1.4.3 Frequency Modulation

Frequency modulation is a technique whereby the phase angle or phase shift of a carrier is varied by an applied modulating signal. The *magnitude* of frequency change of the carrier is a direct function of the *magnitude* of the modulating signal. The *rate* at which the frequency of the carrier is changed is a direct function of the *frequency* of the modulating signal. In FM modulation, multiple pairs of sidebands are produced. The actual number of sidebands that make up the modulated wave is determined by the *modulation index* (MI) of the system.

#### 1.4.3a Modulation Index

The modulation index is a function of the frequency deviation of the system and the applied modulating signal:

$$MI = \frac{F_d}{M_f} \quad (1.4.9)$$

Where:

$MI$  = the modulation index

$F_d$  = frequency deviation

$M_f$  = modulating frequency

The higher the MI, the more sidebands produced. It follows that the higher the modulating frequency for a given deviation, the fewer number of sidebands produced, but the greater their spacing.

To determine the frequency spectrum of a transmitted FM waveform, it is necessary to compute a Fourier series or Fourier expansion to show the actual signal components involved. This work is difficult for a waveform of this type, because the integrals that must be performed in the Fourier expansion or Fourier series are not easily solved. The result, however, is that the integral



produces a particular class of solution that is identified as the *Bessel function*, illustrated in Figure 1.4.6.

The carrier amplitude and phase, plus the sidebands, can be expressed mathematically by making the modulation index the argument of a simplified Bessel function. The general expression is given from the following equations:

$$\text{RF output voltage} = E_t = E_c + S_{1u} - S_{1l} + S_{2u} - S_{2l} + S_{3u} - S_{3l} + S_{nu} - S_{nl}$$

$$\text{Carrier amplitude} = E_c = A [J_0(M) \sin \omega_c(t)]$$

$$\text{First-order upper sideband} = S_{1u} = J_1(M) \sin(\omega_c + \omega_m) t$$

$$\text{First-order lower sideband} = S_{1l} = J_1(M) \sin(\omega_c - \omega_m) t$$

$$\text{Second-order upper sideband} = S_{2u} = J_2(M) \sin(\omega_c + 2\omega_m) t$$

$$\text{Second-order lower sideband} = S_{2l} = J_2(M) \sin(\omega_c - 2\omega_m) t$$

$$\text{Third-order upper sideband} = S_{3u} = J_3(M) \sin(\omega_c + 3\omega_m) t$$

$$\text{Third-order lower sideband} = S_{3l} = J_3(M) \sin(\omega_c - 3\omega_m) t$$

$$\text{Nth-order upper sideband} = S_{nu} = J_n(M) \sin(\omega_c + n\omega_m) t$$

$$\text{Nth-order lower sideband} = S_{nl} = J_n(M) \sin(\omega_c - n\omega_m) t$$

Where:

$A$  = the unmodulated carrier amplitude constant

$J_0$  = modulated carrier amplitude

$J_1, J_2, J_3 \dots J_n$  = amplitudes of the  $n$ th-order sidebands

$M$  = modulation index

$\omega_c = 2\pi F_c$ , the carrier frequency

$\omega_m = 2\pi F_m$ , the modulating frequency

Further supporting mathematics will show that an FM signal using the modulation indices that occur in a wideband system will have a multitude of sidebands. From the purist point of view, *all* sidebands would have to be transmitted, received, and demodulated to reconstruct the modulating signal with complete accuracy. In practice, however, the channel bandwidths permitted practical FM systems usually are sufficient to reconstruct the modulating signal with little discernible loss in fidelity, or at least an acceptable loss in fidelity.

Figure 1.4.7 illustrates the frequency components present for a modulation index of 5. Figure 1.4.8 shows the components for an index of 15. Note that the number of significant sideband

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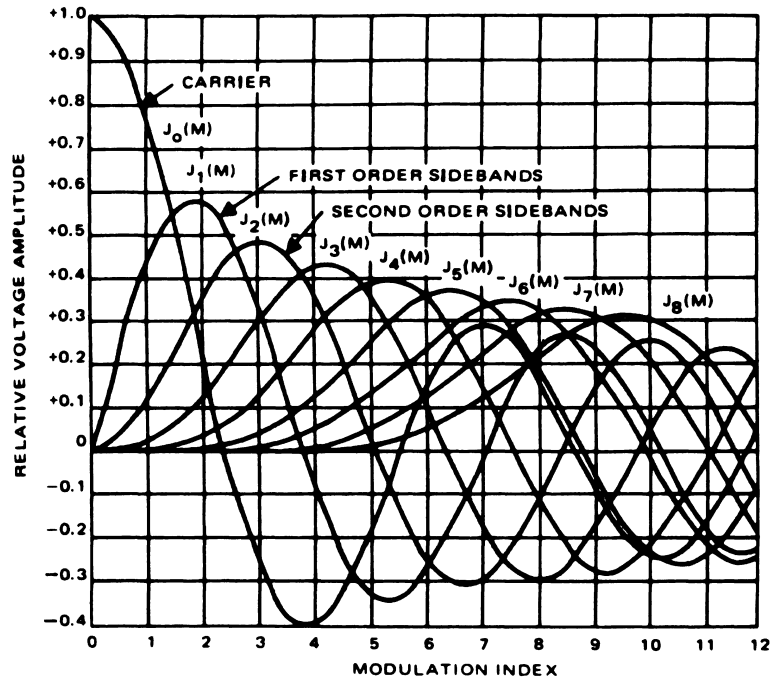


Figure 1.4.6 Plot of Bessel functions of the first kind as a function of modulation index.

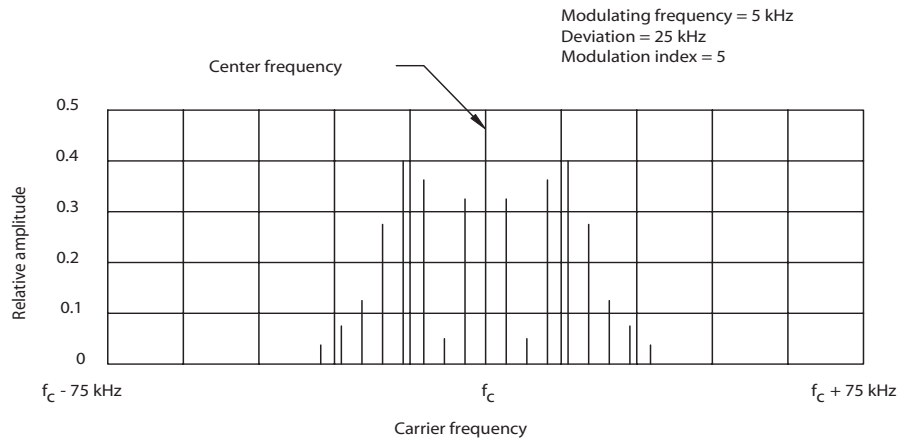
components becomes quite large with a high MI. This simple representation of a single-tone frequency-modulated spectrum is useful for understanding the general nature of FM, and for making tests and measurements. When typical modulation signals are applied, however, many more sideband components are generated. These components vary to the extent that sideband energy becomes distributed over the entire occupied bandwidth, rather than appearing at discrete frequencies.

Although complex modulation of an FM carrier greatly increases the number of frequency components present in the frequency-modulated wave, it does not, in general, widen the frequency band occupied by the energy of the wave. To a first approximation, this band is still roughly twice the sum of the maximum frequency deviation at the peak of the modulation cycle plus the highest modulating frequency involved.

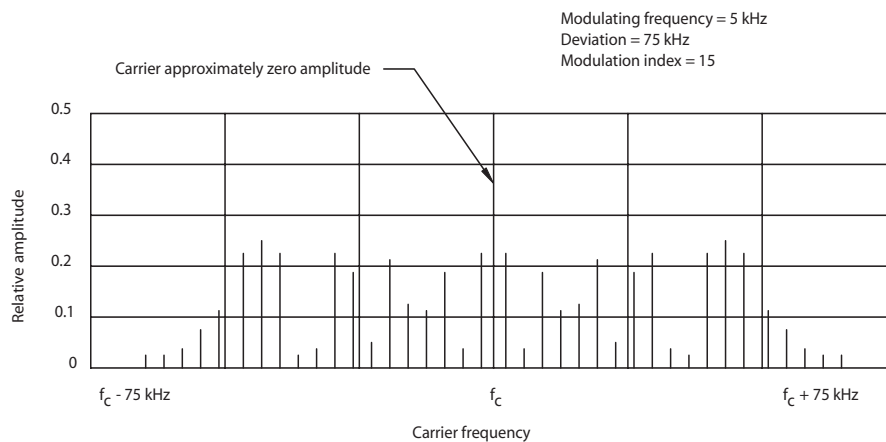
FM is not a simple frequency translation, as with AM, but involves the generation of entirely new frequency components. In general, the new spectrum is much wider than the original modulating signal. This greater bandwidth may be used to improve the *signal-to-noise ratio* (S/N) of the transmission system. FM thereby makes it possible to exchange bandwidth for S/N enhancement.

The power in an FM system is constant throughout the modulation process. The output power is increased in the amplitude modulation system by the modulation process, but the FM system simply distributes the power throughout the various frequency components that are produced by

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**Figure 1.4.7** RF spectrum of a frequency-modulated signal with a modulation index of 5 and operating parameters as shown.



**Figure 1.4.8** RF spectrum of a frequency-modulated signal with a modulation index of 15 and operating parameters as shown.

modulation. During modulation, a wideband FM system does not have a high amount of energy present in the carrier. Most of the energy will be found in the sum of the sidebands.

The constant-amplitude characteristic of FM greatly assists in capitalizing on the low noise advantage of FM reception. Upon being received and amplified, the FM signal normally is clipped to eliminate all amplitude variations above a certain threshold. This removes noise picked up by the receiver as a result of man-made or atmospheric signals. It is not possible (generally speaking) for these random noise sources to change the frequency of the desired signal;

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they can affect only its amplitude. The use of *hard limiting* in the receiver will strip off such interference.

### 1.4.3b Phase Modulation

In a phase modulation (PM) system, intelligence is conveyed by varying the phase of the RF wave. Phase modulation is similar in many respects to frequency modulation, except in the interpretation of the modulation index. In the case of PM, the modulation index depends only on the amplitude of the modulation; MI is independent of the frequency of the modulating signal. It is apparent, therefore, that the phase-modulated wave contains the same sideband components as the FM wave and, if the modulation indices in the two cases are the same, the relative amplitudes of these different components also will be the same.

The modulation parameters of a PM system relate as follows:

$$\Delta f = m_p \times f_m \quad (1.4.10)$$

Where:

$\Delta f$  = frequency deviation of the carrier

$m_p$  = phase shift of the carrier

$f_m$  = modulating frequency

In a phase-modulated wave, the phase shift  $m_p$  is independent of the modulating frequency; the frequency deviation  $\Delta f$  is proportional to the modulating frequency. In contrast, with a frequency-modulated wave, the frequency deviation is independent of modulating frequency. Therefore, a frequency-modulated wave can be obtained from a phase modulator by making the modulating voltage applied to the phase modulator inversely proportional to frequency. This can be readily achieved in hardware.

### 1.4.3c Modifying FM Waves

When a frequency-modulated wave is passed through a harmonic generator, the effect is to increase the modulation index by a factor equal to the frequency multiplication involved. Similarly, if the frequency-modulated wave is passed through a frequency divider, the effect is to reduce the modulation index by the factor of frequency division. Thus, the frequency components contained in the wave—and, consequently, the bandwidth of the wave—will be increased or decreased, respectively, by frequency multiplication or division. No distortion in the nature of the modulation is introduced by the frequency change.

When an FM wave is translated in the frequency spectrum by heterodyne action, the modulation index—hence the relative positions of the sideband frequencies and the bandwidths occupied by them—remains unchanged.

### 1.4.3d Preemphasis and Deemphasis

The FM transmission/reception system offers significantly better noise-rejection characteristics than AM. However, FM noise rejection is more favorable at low modulating frequencies than at high frequencies because of the reduction in the number of sidebands at higher frequencies. To

offset this problem, the input signal to the FM transmitter may be *preemphasized* to increase the amplitude of higher-frequency signal components in normal program material. FM receivers utilize complementary *deemphasis* to produce flat overall system frequency response.

#### 1.4.4 Pulse Modulation

The growth of digital processing and communications has led to the development of modulation systems tailor-made for high-speed, spectrum-efficient transmission. In a *pulse modulation* system, the unmodulated carrier usually consists of a series of recurrent pulses. Information is conveyed by modulating some parameter of the pulses, such as amplitude, duration, time of occurrence, or shape. Pulse modulation is based on the *sampling principle*, which states that a message waveform with a spectrum of finite width can be recovered from a set of discrete samples if the sampling rate is higher than twice the highest sampled frequency (the Nyquist criteria). The samples of the input signal are used to modulate some characteristic of the carrier pulses.

##### 1.4.4a Digital Modulation Systems

Because of the nature of digital signals (on or off), it follows that the amplitude of the signal in a pulse modulation system should be one of two heights (present or absent/positive or negative) for maximum efficiency. Noise immunity is a significant advantage of such a system. It is necessary for the receiving system to detect only the presence or absence (or polarity) of each transmitted pulse to allow complete reconstruction of the original intelligence. The pulse shape and noise level have minimal effect (to a point). Furthermore, if the waveform is to be transmitted over long distances, it is possible to regenerate the original signal exactly for retransmission to the next relay point. This feature is in striking contrast to analog modulation systems in which each modulation step introduces some amount of noise and signal corruption.

In any practical digital data system, some corruption of the intelligence is likely to occur over a sufficiently large span of time. Data encoding and manipulation schemes have been developed to detect and correct or conceal such errors. The addition of error-correction features comes at the expense of increased system overhead and (usually) slightly lower intelligence throughput.

##### 1.4.4b Pulse Amplitude Modulation

*Pulse amplitude modulation* (PAM) is one of the simplest forms of data modulation. PAM departs from conventional modulation systems in that the carrier exists as a series of pulses, rather than as a continuous waveform. The amplitude of the pulse train is modified in accordance with the applied modulating signal to convey intelligence, as illustrated in Figure 1.4.9. There are two primary forms of PAM sampling:

- *Natural sampling* (or *top sampling*), where the modulated pulses follow the amplitude variation of the sampled time function during the sampling interval.
- *Instantaneous sampling* (or *square-topped sampling*), where the amplitude of the pulses is determined by the instantaneous value of the sampled time function corresponding to a single

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instant of the sampling interval. This “single instant” may be the center or edge of the sampling interval.

There are two common methods of generating a PAM signal:

- Variation of the amplitude of a pulse sequence about a fixed nonzero value (or *pedestal*). This approach constitutes double-sideband amplitude modulation.
- Double-polarity modulated pulses with no pedestal. This approach constitutes double-sideband suppressed carrier modulation.

### 1.4.4c Pulse Time Modulation (PTM)

A number of modulating schemes have been developed to take advantage of the noise immunity afforded by a constant amplitude modulating system. *Pulse time modulation* (PTM) is one of those systems. In a PTM system, instantaneous samples of the intelligence are used to vary the time of occurrence of some parameter of the pulsed carrier. Subsets of the PTM process include:

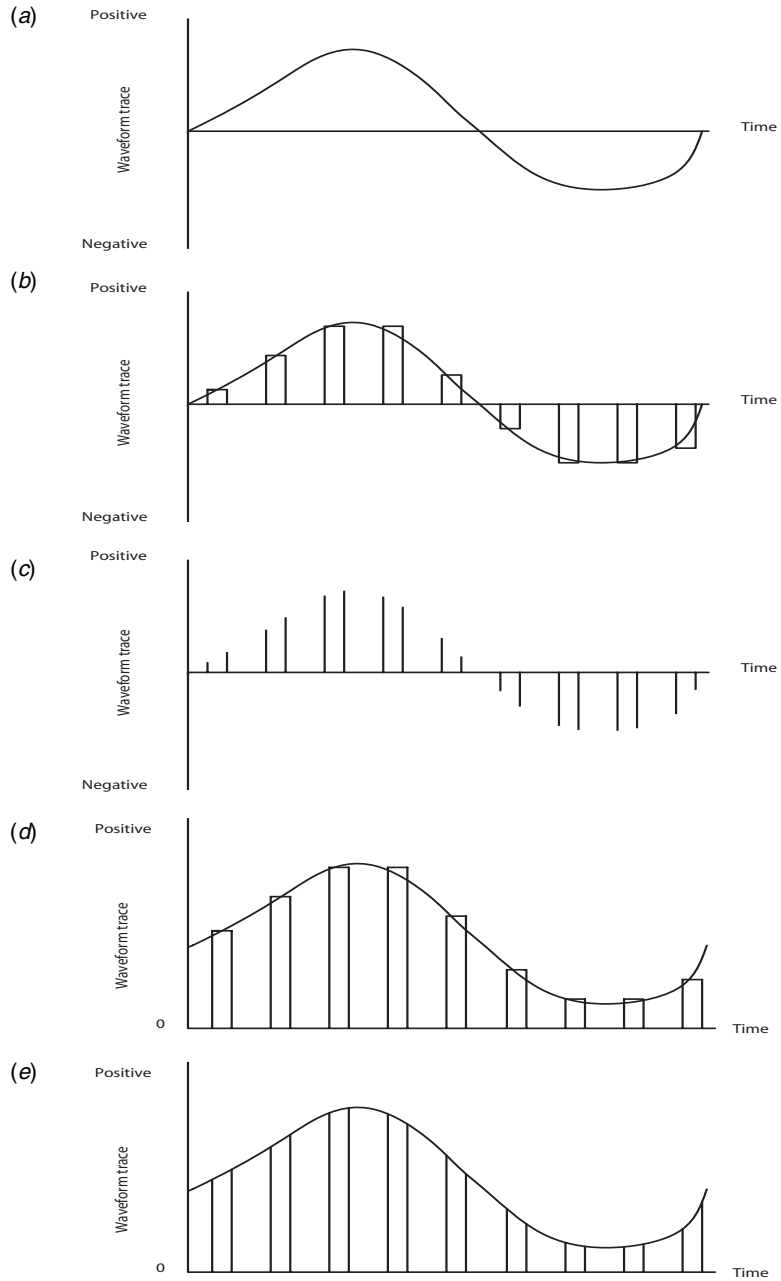
- *Pulse duration modulation* (PDM), where the time of occurrence of either the leading or trailing edge of each pulse (or both pulses) is varied from its unmodulated position by samples of the input modulating waveform. PDM also may be described as *pulse length* or *pulse width* modulation (PWM).
- *Pulse position modulation* (PPM), where samples of the modulating input signal are used to vary the position in time of pulses, relative to the unmodulated waveform. Several types of pulse time modulation waveforms are shown in Figure 1.4.10.
- *Pulse frequency modulation* (PFM), where samples of the input signal are used to modulate the frequency of a series of carrier pulses. The PFM process is illustrated in Figure 1.4.11.

It should be emphasized that all of the pulse modulation systems discussed thus far may be used with both analog and digital input signals. Conversion is required for either signal into a form that can be accepted by the pulse modulator.

### 1.4.4d Pulse Code Modulation

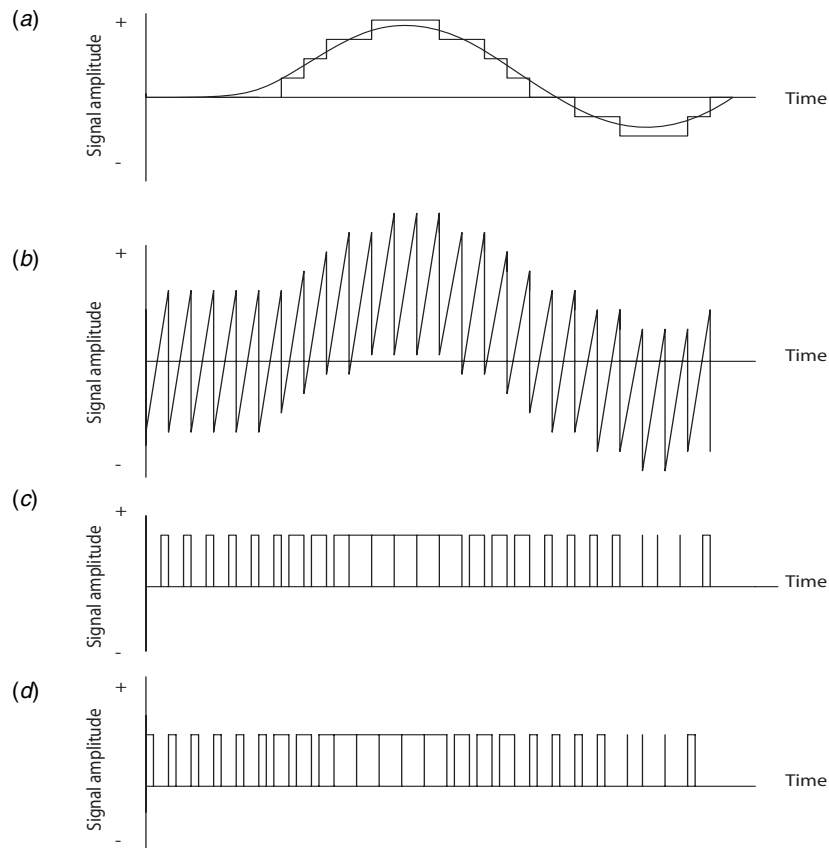
The pulse modulation systems discussed previously are *unencoded* systems. *Pulse code modulation* (PCM) is a scheme wherein the input signal is *quantized* into discrete steps and then sampled at regular intervals (as in conventional pulse modulation). In the *quantization* process, the input signal is sampled to produce a code representing the instantaneous value of the input within a predetermined range of values. Figure 1.4.12 illustrates the concept. Only certain discrete levels are allowed in the quantization process. The code is then transmitted over the communications system as a pattern of pulses.

Quantization inherently introduces an initial error in the amplitude of the samples taken. This *quantization error* is reduced as the number of quantization steps is increased. In system design, tradeoffs must be made regarding low quantization error, hardware complexity, and occupied bandwidth. The greater the number of quantization steps, the wider the bandwidth required to transmit the intelligence or, in the case of some signal sources, the slower the intelligence must be transmitted.



**Figure 1.4.9** Pulse amplitude modulation waveforms: (a) modulating signal; (b) square-topped sampling, bipolar pulse train; (c) topped sampling, bipolar pulse train; (d) square-topped sampling, unipolar pulse train; (e) top sampling, unipolar pulse train.

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**Figure 1.4.10** Pulse time modulation waveforms: (a) modulating signal and sample-and-hold (S/H) waveforms, (b) sawtooth waveform added to S/H, (c) leading-edge PTM, (d) trailing-edge PTM.

In the classic design of a PCM encoder, the quantization steps are equal. The quantization error (or *quantization noise*) usually can be reduced, however, through the use of nonuniform spacing of levels. Smaller quantization steps are provided for weaker signals, and larger steps are provided near the peak of large signals. Quantization noise is reduced by providing an encoder that is matched to the *level distribution (probability density)* of the input signal.

Nonuniform quantization typically is realized in an encoder through processing of the input (analog) signal to compress it to match the desired nonuniformity. After compression, the signal is fed to a uniform quantization stage.

### 1.4.4e Delta Modulation

*Delta modulation (DM)* is a coding system that measures changes in the direction of the input waveform, rather than the instantaneous value of the wave itself. Figure 1.4.13 illustrates the



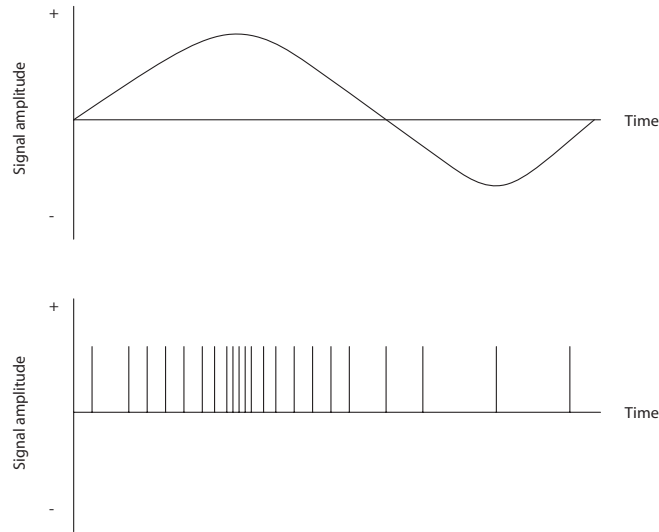


Figure 1.4.11 Pulse frequency modulation.

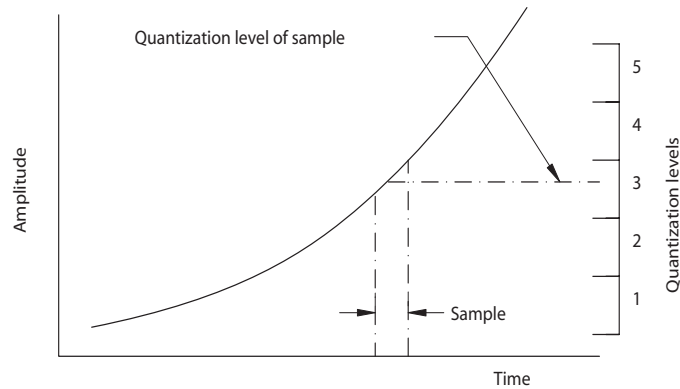
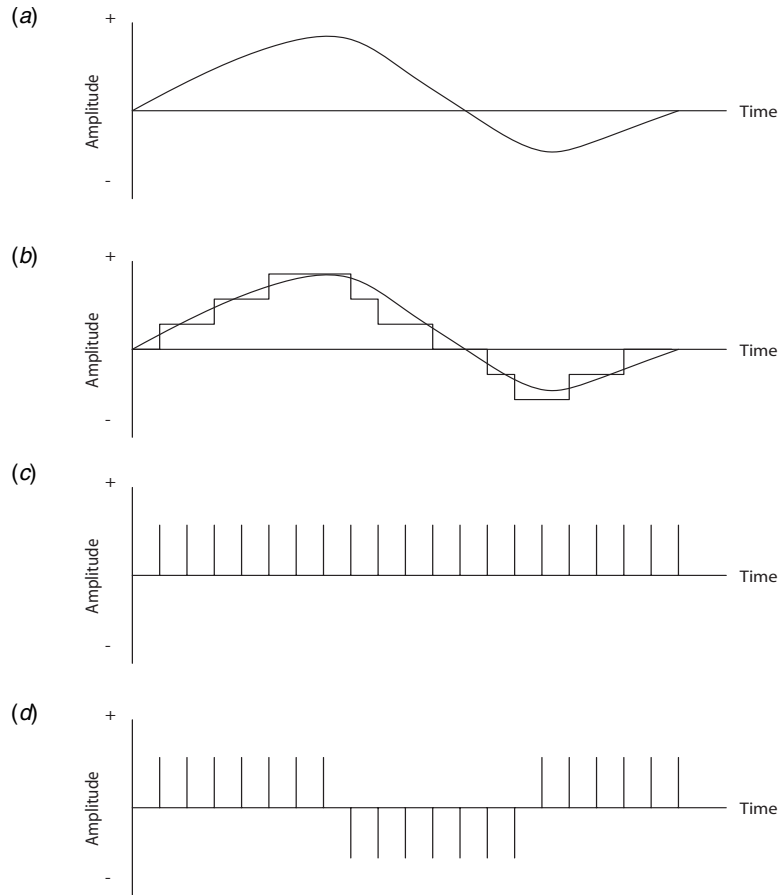


Figure 1.4.12 The quantization process.

concept. The clock rate is assumed to be constant. Transmitted pulses from the pulse generator are positive if the signal is changing in a positive direction; they are negative if the signal is changing in a negative direction.

As with the PCM encoding system, quantization noise is a parameter of concern for DM. Quantization noise can be reduced by increasing the sampling frequency (the pulse generator frequency). The DM system has no fixed maximum (or minimum) signal amplitude. The limiting factor is the slope of the sampled signal, which must not change by more than one level or step during each pulse interval.

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**Figure 1.4.13** Delta modulation waveforms: (a) modulating signal, (b) quantized modulating signal, (c) pulse train, (d) resulting delta modulation waveform.

### 1.4.4f Digital Coding Systems

A number of methods exist to transmit digital signals over long distances in analog transmission channels. Some of the more common systems include:

- *Binary on-off keying (OOK)*, a method by which a high-frequency sinusoidal signal is switched on and off corresponding to 1 and 0 (on and off) periods in the input digital data stream. In practice, the transmitted sinusoidal waveform does not start or stop abruptly, but follows a predefined ramp up or down.
- *Binary frequency-shift keying (BFSK)*, a modulation method in which a continuous wave is transmitted that is shifted between two frequencies, representing 1s and 0s in the input data stream. The BFSK signal may be generated by switching between two oscillators (set to different operating frequencies) or by applying a binary baseband signal to the input of a volt-

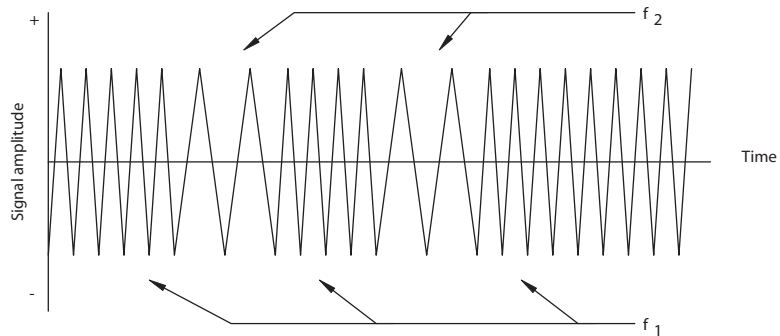


Figure 1.4.14 Binary FSK waveform

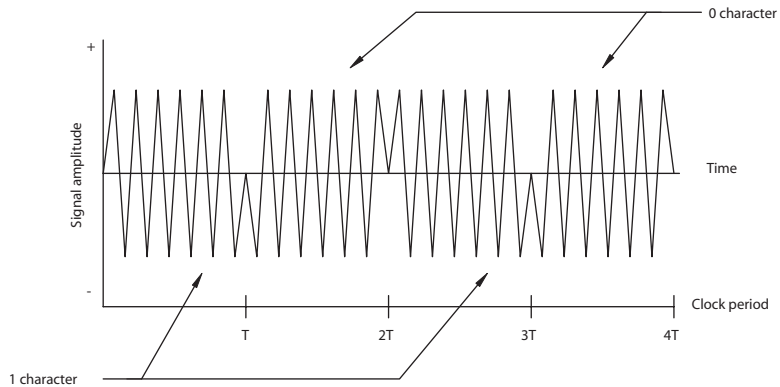


Figure 1.4.15 Binary PSK waveform.

age-controlled oscillator (VCO). The transmitted signals often are referred to as a *mark* (binary digit 1) or a *space* (binary digit 0). Figure 1.4.14 illustrates the transmitted waveform of a BFSK system.

- *Binary phase-shift keying* (BPSK), a modulating method in which the phase of the transmitted wave is shifted  $180^\circ$  in synchronism with the input digital signal. The phase of the RF carrier is shifted by  $\pi/2$  radians or  $-\pi/2$  radians, depending upon whether the data bit is a 0 or a 1. Figure 1.4.15 shows the BPSK transmitted waveform.
- *Quadrature phase-shift keying* (QPSK), a modulation scheme similar to BPSK except that quaternary modulation is employed, rather than binary modulation. QPSK requires half the bandwidth of BPSK for the same transmitted data rate.

### 1.4.5 Spread Spectrum Systems

As the name implies, a *spread spectrum* system requires a frequency range substantially greater than the basic information-bearing signal. Spread spectrum systems have some or all of the following properties:

- Low interference to other communications systems
- Ability to reject high levels of external interference
- Immunity to jamming by hostile forces
- Provision for secure communications paths
- Operability over multiple RF paths

Spread spectrum systems operate with an entirely different set of requirements than transmission systems discussed previously. Conventional modulation methods are designed to provide for the easiest possible reception and demodulation of the transmitted intelligence. The goals of spread spectrum systems, on the other hand, are secure and reliable communications that cannot be intercepted by unauthorized persons. The most common modulating and encoding techniques used in spread spectrum communications include:

- *Frequency hopping*, where a random or *pseudorandom* number (PN) sequence is used to change the carrier frequency of the transmitter. This approach has two basic variations: *slow frequency hopping*, where the hopping rate is smaller than the data rate, and *fast frequency hopping*, where the hopping rate is larger than the data rate. In a fast frequency-hopping system, the transmission of a single piece of data occupies more than one frequency. Frequency-hopping systems permit multiple-access capability to a given band of frequencies because each transmitted signal occupies only a fraction of the total transmitted bandwidth.
- *Time hopping*, where a PN sequence is used to switch the position of a message-carrying pulse within a series of frames.
- *Message corruption*, where a PN sequence is added to the message before modulation.
- *Chirp spread spectrum*, where linear frequency modulation of the main carrier is used to spread the transmitted spectrum. This technique is commonly used in radar and also has been applied to communications systems.

In a spread spectrum system, the signal power is divided over a large bandwidth. The signal, therefore, has a small average power in any single narrowband slot. This means that a spread spectrum system can share a given frequency band with one or more narrowband systems. Furthermore, because of the low energy in any particular band, detection or interception of the transmission is difficult.

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